

The Adventure Zone

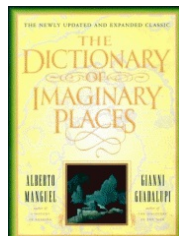
Inspired by #TheZoneCast, this is a starter kit for anyone who wants to build worlds, tell stories, and play together. If you ever need help on your adventure, ask a librarian!

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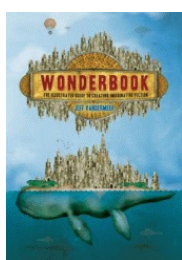
The adventure zone : here there be gerblins

McElroy, Clint, author.



The dictionary of imaginary places

Manguel, Alberto.
809 M



Wonderbook : an illustrated guide to creating imaginative fiction

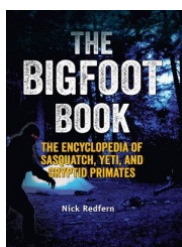
VanderMeer, Jeff.
808.3 V



Dungeon master's guide

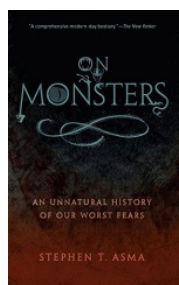
793.93 D

For more manuals and guides, try searching for: "Games Role Playing & Fantasy" or "Fantasy games Handbooks, manuals, etc."



The Bigfoot book : the encyclopedia of Sasquatch, yeti, and cryptid primates

Redfern, Nicholas, 1964-
001.944 R



On monsters : an unnatural history of our worst fears

Asma, Stephen T.
398.2454 A

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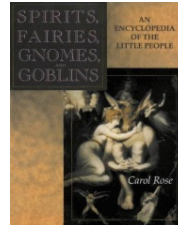
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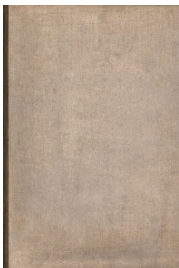
A brief history of superheroes

Robb, Brian J.
741.59 R



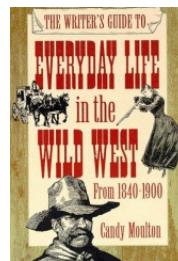
Spirits, fairies, gnomes, and goblins : an encyclopedia of the little people

Rose, Carol, 1943-
398.2103 R



The book of imaginary beings

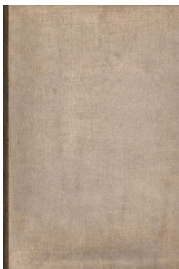
Borges, Jorge Luis, 1899-1986.
398.469 B



The writer's guide to everyday life in the Wild West

Moulton, Candy Vyvey, 1955-
978.02 M

If you want more books like this about different settings and time periods, try just searching for "The writer's guide to"



The pocket guide to dice & dice games

Souter, Keith M.
795.1 S



Science-fiction, the early years : a full description of more than 3,000 science-fiction stories from earliest times to the appearance of the genre magazines in

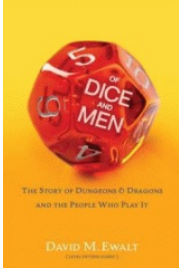
1930 : with author, title, and motif indexes

Bleiler, E. F. (Everett Franklin), 1920-2010.
016.80883 B

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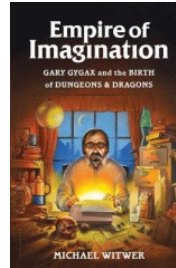
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Of dice and men : the story of Dungeons & dragons and the people who play it

Ewalt, David M.
793.93 E



Empire of imagination : Gary Gygax and the birth of Dungeons & Dragons

Witwer, Michael, author.
306.487 W